

# R.V.COLLEGE OF ENGINEERING (Autonomous Institution Affiliated to VTU, Belagavi) R.V. Vidyaniketan Post, Mysore Road Bengaluru – 560 059



### Scheme and Syllabus of III & IV Semesters

(Autonomous System of 2018 Scheme)

Master of Technology (M.Tech) in INFORMATION TECHNOLOGY

# DEPARTMENT OF INFORMATION SCIENCE & ENGINEERING

## R V COLLEGE OF ENGINEERNG, BENGALURU-560 059 (Autonomous Institution Affiliated to VTU, Belagavi)

## DEPARTMENT OF INFORMATION SCIENCE & ENGINEERING M.Tech in INFORMATION TECHNOLOGY

	THIRD SEMESTER CREDIT SCHEME						
Sl.	Course			Credit Allocation			
No.	Code	Course Title	BoS	L	T	P	Total Credits
1	18MIT31	Internet Of Things & Cloud Computing	IS	4	1	0	5
2	18 MIT 3EX	Elective – E	IS	4	0	0	4
3	18 MIT 33	Internship	IS	0	0	5	5
4	18 MIT 34	Dissertation Phase I	IS	0	0	5	5
	Tota	al number of Credits	•	08	01	10	19
	Total N	Tumber of Hours / Week					

FOURTH SEMESTER CREDIT SCHEME							
Sl.	Course				Credit A	Allocation	
No.	Code	Course Title	BoS	L	Т	P	Total Credits
1	18MIT41	Dissertation Phase II	IS	0	0	20	20
2	18MIT42	Technical Seminar	IS	0	0	2	2
	Total number of Credits				0	22	22
	Total I	Number of Hours / Week					

	Semester: III				
	IOT and Cloud (	Computing			
Cou	rse Code: 18MIT31	CIE Marks: 100			
Cred	lits: L:T:P:S: 4:1:0:0	SEE Marks: 100			
Hou	Hours: 36L+12T SEE Duration: 3Hrs				
Cou	Course Learning Objectives:				
1	Interpret the fundamentals of Internet of Things.				
2	2 Analyze and design a small low cost embedded system using Arduino / Raspberry Pi or				
	equivalent boards.				
3	3 Apply the concept of Internet of Things in the real world scenario.				
4	Demonstrate the application of cloud technologic	es to the world of IoT.			

Unit-I	
Fundamentals of IoT:	10 Hrs
Introduction-Characteristics-Physical design - Protocols - Logical design - Enabling	
technologies – IoT Levels – Domain Specific IoTs – IoTvs M2M	
Unit – II	
IoT Design Methodology:	09 Hrs
IoT systems management – IoT Design Methodology – Specifications Integration and	
Application Development.	
Unit -III	
IoT Physical Devices & Endpoints:	10 Hrs
What is an IoTDevice, Basic building blocks of an IoT Device Exemplary Device:	
Raspberry Pi- About the Board Linux on Raspberry Pi Raspberry Pi Interfaces -Serial SPI	
, I2C, Programming Raspberry Pi with Python , Controlling LED with Raspberry Pi,	
Interfacing an LED and Switch with Raspberry Pi, Interfacing a Light Sensor (LDR) with	
Raspberry Pi Other IoT Devices -BeagleBone Black.	
Unit –IV	
IoT Physical Servers & Cloud Offerings:	10Hrs
Designing a RESTful Web API, Amazon Web Services for IoT-Amazon EC2, Amazon	
AutoScaling, Amazon S3, Amazon RDS, Amazon DynamoDB, Amazon Kinesis,	
Amazon SQS, Amazon EMR, SkyNetIoT Messaging Platform.	
Unit –V	
Case Studies- IoT Design and Cloud incorporation:	
Introduction to IOT Design, Home Automation, Smart Lighting, Home Intrusion	
Detection, Cities , Smart Parking , Environment , Weather Monitoring System , Weather	
Reporting Bot , Air Pollution Monitoring , Forest Fire Detection, Agriculture, Smart	
Irrigation, Productivity Applications, IoT Printer.	

Course	Course Outcomes: After completing the course, the students will be able to		
CO1:	Interpret the essentials of IOT		
CO2:	Design a portable IoT using Arduino/ equivalent boards using relevant protocols		
CO3:	: Describe the concept of web services to access/control IoT devices		
CO4:	CO4: Identify physical devices required to deploy an IoT application and connect to the		
	cloud for real time scenarios.		

Refere	Reference Books		
1	"Internet of Things – A hands-on approach", ArshdeepBahga, Vijay Madisetti, Universities Press, 2015, ISBN: 978-81-7371-954-7.		
2	Cloud Computing Principles and Paradigms, RajkumarBuyya, James Broberg, Andrzej Goscinski, Willey 2014.		
3	"The Internet of Things in the Cloud: A Middleware Perspective", Honbo Zhou, CRC Press 2013, ISBN: 978-1-4398-9299-2.		
4	"Enabling Real-Time Mobile Cloud Computing through Emerging Technologies", Soyata, Tolga, IGI Global, 2015, ISBN: 978-1-4666-8662-5.		

#### Scheme of Continuous Internal Evaluation (CIE); Theory (100 Marks):

CIE is executed by way of quizzes (Q), tests (T) and assignments. A minimum of two quizzes are conducted and each quiz is evaluated for 10 marks adding up to 20 marks. Faculty may adopt innovative methods for conducting quizzes effectively. The three tests are conducted for 50 marks each and the sum of the marks scored from three tests is reduced to 50 marks. A minimum of two assignments are given with a combination of two components among 1) Solving innovative problems 2) Seminar/new developments in the related course 3) Laboratory/ field work 4) mini project.

#### Total CIE is 20+50+30 = 100 marks.

#### Scheme of Semester End Examination (SEE) for 100 marks:

	Semester: III				
	Mobile Application Development				
		(Elective)			
Cou	Course Code: 8MIT3E1/18MSE3E1 CIE Marks: 100				
Cred	Credits: L:T:P:S: 4:0:0:0 SEE Marks: 100				
Hou	Hours: 36L+12T SEE Duration: 3Hrs				
Cou	Course Learning Objectives:				
1	1 Comprehend the knowledge on essentials of mobile application development.				
2	2 Demonstrate the basic and advanced features of Android technology.				
3	3 Develop the skills in designing and building mobile applications using Android platform.				
4					

Unit-I	
<b>Essentials For Mobile Application Development</b>	10 Hrs
Background about mobile technologies, Overview of Android, Android architecture,	
Android for mobile application development, Android development Framework – Android	
SDK, Emulators / Android AVD Android Project Framework , Setting up development	
environment, Running android app, Dalvik Virtual Machine & .apk file extension, android	
debug bridge. Fundamentals: Basic Building blocks - Activities, Services, Broadcast	
Receivers & Content providers, UI Components - Views & notifications, Components for	
communication -Intents & Intent Filters, Android API levels (versions & version names)	
Unit – II	
Android UI Architecture & UI Widgets	09 Hrs
Application context, Intents, Activity life cycle, Supporting different devices, multiple	
screen sizes, Fundamental Android UI design – Layouts, Drawable resources, UI widgets,	
Notification, Toasts, Menu, Dialogs, Lists & Adapters, Building dynamic UI with	
fragments.	
Unit -III	
Data Storage, Services & Content Providers	10 Hrs
Saving Data, Interacting with other Applicationss, Working with system permissions,	
Applications with content sharing, Shared Preferences, Preferences activity, Files access,	
SQLite database, Threads, Overview of services in Android, Implementing a Service,	
Service lifecycle, Inter Process Communication.	
Unit –IV	
Advanced Android	10Hrs
Building apps with Multimedia, Building apps with Graphics & Animations, Building apps	
with Location Based Services and Google maps, Building apps with Connectivity & Cloud,	
Sensors, Bluetooth, Camera, Telephony Services.	
Unit –V	
Testing, Debugging & Deployment of Android Application	09 Hrs
Role and use of Dalvik Debug Monitor Server (DDMS), adb tool, How to debug Android	
application, Use of Step Filters, Breakpoints, Suspend and Resume, How to use LogCat,	
Preparing for publishing – Signing & Versioning of apps, Using Google Play to distribute	
& Monetize, Best practices for security & privacy.	

Course	Course Outcomes: After completing the course, the students will be able to			
CO1:	Comprehend the basic features of Android Platform and the Application Development			
	Process. Acquire familiarity with basic building blocks of Android Application and its			
	architecture.			
CO2:	Apply and explore the basic framework, usage of SDK to build apps incorporating Android			
	features in developing mobile applications.			
CO3:	Demonstrate proficiency in coding on a mobile programming platform using advanced			
	Android technologies like multimedia, involving the sensors and hardware features of the			

	phone.
CO4:	Demonstrate proficiency in testing, debugging and deployment of Android applications.

Refere	Reference Books				
1	Android Programming, Phillips, Stewart, Hardy and Marsicano, 2nd edition, 2015; Big Nerd				
1	Ranch Guide; ISBN-13 978-0134171494				
2	Professional Android 2 Application Development; Reto Meier; 1st Edition; 2012; Wiley India				
2	Pvt.ltd; ISBN-13: 9788126525898				
2	Beginning Android 3; Mark Murphy; 1st Edition; 2011; A press Springer India Pvt Ltd.;				
3	ISBN-13: 978-1-4302-3297-1				
4	Android Programming – Pushing the limits by Hellman; Eric Hellman; Wiley; 2013; ISBN				
4	13: 978-1118717370				

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#### Total CIE is 20+50+30 = 100 marks.

#### Scheme of Semester End Examination (SEE) for 100 marks:

		Semester: III				
		Supply Chain Management				
Com	rse Code: 8MIT3E2	CIE Marks: 100	)			
	lits: L:T:P:S: 4:0:0:0	SEE Marks: 10				
	Hours: 36L+12T SEE Duration: 3Hrs					
	rse Learning Objectives:					
1		e overview of Supply Chain Management				
2		and key elements of Supply Chain Management.				
3		Chain Management performance.				
4	Design models in order to achie					
	Design moders in order to dem	Unit-I				
Und	erstanding the Supply Chain:	Omt-1	10 H			
		erspective; Objective of Supply Chain; The Impor				
		ons Phases in a Supply Chain; Process Views				
		Chains. Supply Chain Performance:	, or a			
	leving Strategic Fit and Scope:					
		ategies; Achieving Strategic Fit; Expanding Str	ategic			
		regic Fit. Supply Chain Drivers and Metrics: Imp				
		oly chain performance; A framework for structure of the s				
	11 0	portation; Information; Sourcing; Pricing; Obstac	_			
	eving Strategic Fit.	portation, information, sourcing, Themg, Costac				
1 10111	eving strategie i it.	Unit – II				
Desi	gning Distribution Networks a	and Applications to e-Business:	09 Hr			
		ly Chain; Factors influencing Distribution Ne				
		Distribution Network; Indian Distribution Char				
	ribution Networks in Practice.	Tourist Trees, and an Electrical Char	,			
Network Design in the Supply Chain:						
		e Supply Chain; Factors Influencing Network of	lesign			
		rk design decisions; Models for Facility Location				
		information Technology in Network Design;				
	Networking Tradition with M	<b></b>				
_	tice; The impact of Uncertainty	•				
	•	Unit -III				
Desi	gning Global Supply Chain No	etworks:	10 H			
		pply Chain Networks; The Off shoring Decision:	Total			
Cost	; Risk Management in Global S	Supply Chains; the Basic Aspects of Evaluating C	Global			
Supp	oly Chain Design; Evaluating	Network Design Decisions Using Decision	Γrees;			
Mak	ing Global Supply Chain Design	n Decisions Under uncertainty in Practice; Uncer	tainty			
in Gl	lobal Supply Chain operations –	An Indian Experience. Demand				
	ecasting in a Supply Chain:					
		in the Supply Chain; Characteristics of fore				
		sting methods; Basic approach to demand foreca				
		Measures of Forecast Error; The Role of inform				
Tech	nology in Forecasting; Risk Ma	nagement in Forecasting; Forecasting in Practice.				
		Unit –IV	1			
	aging Economies of Scale in a		10Hr			
		cle Inventory in a Supply Chain; Estimating				
	inventory-Related Costs in Practice; Economies of scale to exploit fixed costs; Economies					
of scale to exploit Quantity Discounts; Short-Term Discounting: Trade Promotions;						
	•	eventory; Cycle Inventory Optimization in I	ndian			
	ribution Channels.					
	sportation in a Supply Chain					
		supply chain; Modes of transportation and				
Perfo	ormance Characteristics; Design	n options for a Transportation Network; Trade-o	offs in			

Transportation Design; Tailored Transportation; The Role of information Technology in Transportation; Risk Management in Transportation; Making Transportation Decisions in Practice; Transportation Network in Support of Indian Cooperative Endeavor-Milk Run for Milk.

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#### **Information Technology in Supply Chain:**

**09 Hrs** 

The role of information Technology in a supply chain; The Supply Chain IT Framework; Customer Relationship Management; Internal Supply Chain Management; Supplier Relationship Management; The Transaction Management Foundation; The Future of IT in the Supply Chain; Risk Management in It; Supply Chain IT in Practice; IT System Selection Processes-Indian Approach and Experiences.

#### **Coordination in a Supply Chain:**

Lack of supply chain coordination and the bullwhip effect; Effect of lack of coordination on performance; Obstacles to coordination in a supply chain; Managerial Levers to achieve coordination; Building strategic partnerships and trust within a supply chain; Continuous Replenishment and Vendor-Managed Inventories; Collaborative Planning, Forecasting, and Replenishment (CPFR); The Role of IT in Coordination; Achieving Coordination in Practice; coordination in Supply Chains-Multiechelon Models.

#### Course Outcomes: After completing the course, the students will be able to

- **CO1:** Explain the basic principles of supply chain management & apply these concepts to the simple IT applications.
- **CO2:** Design the network using the entities involved in supply chain management.
- CO3: Implement the various inventory models and also third party logistics using current technologies.
- **CO4:** Evaluate the proposed economics to build a strategic network in supply chain management with the help of IT.

#### **Reference Books**

- Supply Chain Management: Chopra & Meindl:4th Edition 2010: Pearson Education Addison Wesley Longman,. ISBN-13: 978-0738206677
- :Designing and Managing the Supply Chain Concepts, Strategies and Case Studies -: David Simchi Levi, Philip Kaminsky& Edith SimchiLevi :3<sup>rd</sup> Edition, 2008:Tata McGraw Hill,. ISBN-13: 978-1935182399
- 3 Supply Chain Management Theories and Practices, R P Mohanty, S G Deshmukh, Bizmantra: 2005. ISBN-0957597118
- 4 Logistics and Supply Chain Management, M Martin Christopher: 4<sup>th</sup> Edition 2011, Pearson Education, ISBN-13: 978-1493909827

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#### Scheme of Semester End Examination (SEE) for 100 marks:

Semester: III					
Intelligent Computing					
	(Theory)				
(Common to AS, BT, CH, CV, IM, ME)					
Cou	rse Code: 8MIT3E3		CIE Marks: 100		
Cred	lits: L:T:P:S: 3:0:0:0		SEE Marks: 100		
Hours: 36L+12T			SEE Duration: 3Hrs		
Course Learning Objectives:					
1	1 Comprehend the concepts of Artificial Intelligence				
2	2 Learn the methods of solving problems using Artificial Intelligence.				
3					
4	Implement solutions to real worl	d scenarios using AI techniqu	es		

Unit-I	
	0= 11
Introduction To Al And Production Systems	07 Hrs
Introduction to AI-Problem formulation, Problem Definition -Production systems, Control	
strategies, Search strategies. Problem characteristics, Production system characteristics -	
Specialized production system- Problem solving methods – Problem graphs, Matching,	
Indexing and Heuristic functions -Hill Climbing-Depth first and Breath first, Constraints	
satisfaction - Related algorithms, Measure of performance and analysis of search	
algorithms.	
Unit – II	
Representation Of Knowledge	07 Hrs
Game playing - Knowledge representation, Knowledge representation using Predicate	
logic, Introduction to predicate calculus, Resolution, Use of predicate calculus, Knowledge	
representation using other logic-Structured representation of knowledge	
Unit -III	
Knowledge Inference	07 Hrs
Knowledge representation -Production based system, Frame based system. Inference –	
Backward chaining, Forward chaining, Rule value approach, Fuzzy reasoning – Certainty	
factors, Bayesian Theory-Bayesian Network-Dempster – Shafer theory	
Unit –IV	
Planning And Machine Learning	08 Hrs
Basic plan generation systems – Strips -Advanced plan generation systems – K strips -	
Strategic explanations -Why, Why not and how explanations. Learning- Machine learning,	
adaptive Learning.	
Unit –V	
	07 II
Expert Systems	07 Hrs
Expert systems – Architecture of expert systems, Roles of expert systems – Knowledge	
Acquisition – Meta knowledge, Heuristics. Typical expert systems – MYCIN, DART,	
XOON, Expert systems shells.	

Course Outcomes: After completing the course, the students will be able to		
CO1:	Identify problems that are amenable to solution by AI methods.	
CO2:	Formalise a given problem in the language/framework of different AI methods.	
CO3:	Design and carry out an empirical evaluation of different algorithms on a problem	
	formalisation, and state the conclusions that the evaluation supports.	
<b>CO4:</b>	Implement basic AI algorithms.	

Reference Books		
1	Kevin Night and Elaine Rich, Nair B., "Artificial Intelligence (SIE)", McGraw Hill- 2008.	
2	Dan W. Patterson, "Introduction to AI and ES", Pearson Education, 2007.	
3	Peter Jackson, "Introduction to Expert Systems", 3rd Edition, Pearson Education, 2007.	
4	Deepak Khemani "Artificial Intelligence", Tata McGraw Hill Education 2013.	

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